



State of Utah

JON M. HUNTSMAN, JR.  
Governor

GARY R. HERBERT  
Lieutenant Governor

Department of Administrative Services

KIMBERLY K. HOOD  
Executive Director

Division of Facilities Construction and Management

DAVID G. BUXTON  
Director

## ADDENDUM #1

Date: April 16, 2009

To: Consultants

From: David McKay, Project Manager, DFCM

Reference: Health Technology Building  
Ogden/Weber ATC – Ogden, Utah  
DFCM Project No. 09021240

Subject: **Addendum No. 1**

Pages	<u>Addendum</u>	1 page
	Total	1 page

**Note:** *This Addendum shall be included as part of the Contract Documents. Items in this Addendum apply to all drawings and specification sections whether referenced or not involving the portion of the work added, deleted, modified, or otherwise addressed in the Addendum. Acknowledge receipt of this Addendum in the space provided on the Bid Form. Failure to do so may subject the Bidder to Disqualification.*

While we contend that SB220 should only be potentially applicable to a contract issued after the effective date of said bill, this is to clarify that for purposes of this contract, regardless of the execution or effective dates of this contract, the status of Utah Law and remedies available to the State of Utah and DFCM, as it relates to any matter referred to or affected by said SB220, shall be the Utah law in effect at the time of the issuance of this Addendum.

1.1 **SCHEDULE CHANGES** – There are no changes to the project schedule.

1.2 **GENERAL** –

1. DFCM has been unable to find an up to date master plan for the project that was not overtly misleading. Likewise, there is no up to date utility & topographic survey. Therefore, there will be nothing for your use at this time.
2. While there is a budget for the programming services that budget will not be released for negotiating purposes.
3. Since the size of the selection committee has been reduced to three, please submit 5 copies of the SOQ/Management plans. There was a mistaken reference to 7 and 5 copies required.

**Utah!**  
Where ideas connect